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;          NoteTaker Keyboard Map
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;The following is a table of ascii characters, the KBD Map.
;Offsets are added for:
;Shift = +64
;Lock = +128
;Control = +192
;Control-Shift = +256
;Since there are only 64 possibilies for keys that are down,
;the offsets are in multiples of 64.
;The first 64 bytes in the table are for keys WITHOUT A META-KEY
;changing its appearance (in ascii).
;The second 64 bytes are for the same keys, but with SHIFT as META
;The third 64 bytes are with LOCK as META
;The fourth 64 bytes are with CONTROL as META
;The fifth 64 bytes are with CONTROL+SHIFT as META
;Total: 320 bytes
;Example:  to get the ascii code for the key 'H' with NO META,
;just index by the bit number of that keytop.
;with META=SHIFT, index by bit number of keytop+64, and so on.


;META=None        Bytes are LOW,HIGH,
;                 BUT ARE LABELED IN ORDER, LEFT TO RIGHT (0--1)

          .adr 0000        ;Mouse1          RightShift
          .adr 005B        ;[               Lock
          .adr 686E        ;n               h
          .adr 7267        ;g               r
          .adr 0000        ;Mouse3          BottomBlank
          .adr 203D        ;=               Space
          .adr 386D        ;m               8
          .adr 7479        ;y               t
          .adr 0D7F        ;Delete          CarriageReturn
          .adr 7A2E        ;.               z
          .adr 006A        ;j               Control
          .adr 3109        ;Tab             1
          .adr 5F00        ;Mouse2          ←
          .adr 003B        ;;               LeftShift
          .adr 6362        ;b               c
          .adr 1B66        ;f               Escape
          .adr 2700        ;MiddleBlank     '
          .adr 786C        ;1               x
          .adr 7339        ;9               s
          .adr 3377        ;w               3
          .adr 5D00        ;TopBlank        ]
          .adr 6F2C        ;,               o
          .adr 6169        ;i               a
          .adr 3271        ;q               2
          .adr 2F0A        ;LineFeed        /
          .adr 302D        ;-               0
          .adr 3775        ;u               7
          .adr 3536        ;6               5
          .adr 5C08        ;BackSpace       \
          .adr 6B70        ;p               k
          .adr 6476        ;v               d
          .adr 3465        ;e               4

;META=Shift
          .adr 0000        ;Mouse1          RightShift
          .adr 00.↑8+123.  ;{               Lock
          .adr 72.↑8+78.   ;N               H
          .adr 82.↑8+71.   ;G               R
          .adr 0000        ;Mouse3          BottomBlank
          .adr 20↑8+43.    ;+               Space
          .adr 42.↑8+77.   ;M               *
          .adr 84.↑8+89.   ;Y               T
          .adr 0D10        ;Delete          CarriageReturn
          .adr 90.↑8+62.   ;>               Z
          .adr 00.↑8+74.   ;J               Control
          .adr 33.↑8+09    ;Tab             I
          .adr 94.↑8+00    ;Mouse2          ↑
          .adr 00.↑8+58.   ;:               LeftShift
          .adr 67.↑8+66.   ;B               C
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        .adr 1B↑8+70.    ;F              Escape
        .adr 34.↑8+00    ;MiddleBlank    "
        .adr 88.↑8+76.   ;L              X
        .adr 83.↑8+40.   ;(              S
        .adr 35.↑8+87.   ;W              #
        .adr 125.↑8+00   ;TopBlank       }
        .adr 79.↑8+60.   ;<              O
        .adr 65.↑8+73.   ;I              A
        .adr 64.↑8+81.   ;Q              @
        .adr 63.↑8+0A    ;LineFeed       ?
        .adr 41.↑8+2D    ;-              )
        .adr 38.↑8+85.   ;U              &
        .adr 37.↑8+126.  ;~              %
        .adr 124.↑8+08   ;BackSpace      |
        .adr 75.↑8+80.   ;P              K
        .adr 68.↑8+86.   ;V              D
        .adr 36.↑8+69.   ;E              $

;META=Lock
        .adr 0000        ;Mouse1         RightShift
        .adr 00.↑8+123.  ;{              Lock
        .adr 72.↑8+78.   ;N              H
        .adr 82.↑8+71.   ;G              R
        .adr 0000        ;Mouse3         BottomBlank
        .adr 20↑8+43.    ;+              Space
        .adr 42.↑8+77.   ;M              *
        .adr 84.↑8+89.   ;Y              T
        .adr 0D10        ;Delete         CarriageReturn
        .adr 90.↑8+62.   ;>              Z
        .adr 00.↑8+74.   ;J              Control
        .adr 33.↑8+09    ;Tab            !
        .adr 94.↑8+00    ;Mouse2         ↑
        .adr 00.↑8+58.   ;:              LeftShift
        .adr 67.↑8+66.   ;B              C
        .adr 1B↑8+70.    ;F              Escape
        .adr 34.↑8+00    ;MiddleBlank    "
        .adr 88.↑8+76.   ;L              X
        .adr 83.↑8+40.   ;(              S
        .adr 35.↑8+87.   ;W              #
        .adr 125.↑8+00   ;TopBlank       }
        .adr 79.↑8+60.   ;<              O
        .adr 65.↑8+73.   ;I              A
        .adr 64.↑8+81.   ;Q              @
        .adr 63.↑8+0A    ;LineFeed       ?
        .adr 41.↑8+2D    ;-              )
        .adr 38.↑8+85.   ;U              &
        .adr 37.↑8+126.  ;~              %
        .adr 124.↑8+08   ;BackSpace      |
        .adr 75.↑8+80.   ;P              K
        .adr 68.↑8+86.   ;V              D
        .adr 36.↑8+69.   ;E              $

;META=Control
        .adr 0000        ;Mouse1         RightShift
        .adr 005B        ;[              Lock
        .adr 686E        ;n 14          h 8
        .adr 7267        ;g 7           r 18
        .adr 0000        ;Mouse3         BottomBlank
        .adr 203D        ;=              Space
        .adr 386D        ;m 13          8
        .adr 7479        ;y 25          t 20
        .adr 0D7F        ;Delete         CarriageReturn
        .adr 7A2E        ;.              z 26
        .adr 006A        ;j 10          Control
        .adr 3109        ;Tab            1
        .adr 5F00        ;Mouse2         ←
        .adr 003B        ;;              LeftShift
        .adr 6362        ;b 2           c 3
        .adr 1B66        ;f 6           Escape
        .adr 2700        ;MiddleBlank    '
        .adr 786C        ;l 12          x 24
        .adr 7339        ;9              s 19
        .adr 3377        ;w 23          3
        .adr 5D00        ;TopBlank       ]
        .adr 6F2C        ;,              o 15
        .adr 6169        ;i q           a \
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            .adr 3271         ;q  17            2
            .adr 2F0A         ;LineFeed         /
            .adr 302D         ;-                0
            .adr 3775         ;u  21            7
            .adr 3536         ;6               5
            .adr 5C08         ;BackSpace        \
            .adr 6B70         ;p  16            k  ||
            .adr 6476         ;v  22            d 4
            .adr 3465         ;e  5            4
;META=Control-Shift  ─────────────────────────── DOES NOTHING IN THIS KBMAP
            .adr 0000         ;Mouse1           RightShift
            .adr 005B         ;[                Lock
            .adr 686E         ;n                h
            .adr 7267         ;g                r
            .adr 0000         ;Mouse3           BottomBlank
            .adr 203D         ;=                Space
            .adr 386D         ;m                8
            .adr 7479         ;y                t
            .adr 0D7F         ;Delete           CarriageReturn
            .adr 7A2E         ;.                z
            .adr 006A         ;j                Control
            .adr 3109         ;Tab              1
            .adr 5F00         ;Mouse2           ←
            .adr 003B         ;;                LeftShift
            .adr 6362         ;b                c
            .adr 1B66         ;f                Escape
            .adr 2700         ;MiddleBlank      '
            .adr 786C         ;l                x
            .adr 7339         ;9                s
            .adr 3377         ;w                3
            .adr 5D00         ;TopBlank         ]
            .adr 6F2C         ;,                o
            .adr 6169         ;i                a
            .adr 3271         ;q                2
            .adr 2F0A         ;LineFeed         /
            .adr 302D         ;-                0
            .adr 3775         ;u                7
            .adr 3536         ;6               5
            .adr 5C08         ;BackSpace        \
            .adr 6B70         ;p                k
            .adr 6476         ;v                d
            .adr 3465         ;e               4

;End of NoteTaker Keyboard Map


        .END
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